When naming polygons with four or more sides, the corners must be listed in order around the shape. For example, rectangle ABCD above could be named BCDA, but not ABDC.

**PRACTICE**

39. Connect four points below to make a quadrilateral.

```
•
•
•
•
```

40. Connect four of the points below to make a square.

```
•
•
•
•
```

41. Connect four of the points below to make a rectangle.

```
•
•
•
•
•
```

42. Connect four of the points below to make a rhombus.

```
•
•
•
•
```

A quadrilateral with four right angles is called a **rhombus**.

A quadrilateral with four equal side lengths is called a **rectangle**.

A quadrilateral that is both a rectangle and a rhombus is called a **square**.
**PRACTICE**

Draw a line to connect each of the descriptions below to one of the drawings on the right. If a shape is impossible, connect it to the circle marked “Impossible”.

43. A rectangle that is not a square.

44. A quadrilateral with exactly one right angle.

45. A rhombus.

46. A quadrilateral with exactly two right angles.

47. A quadrilateral that has four acute angles.

48. A quadrilateral that can be cut into two acute triangles.