

ABSTRACT ART

DIFFICULTY LEVEL:



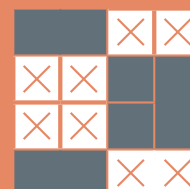
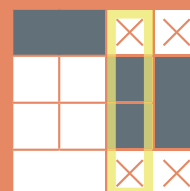
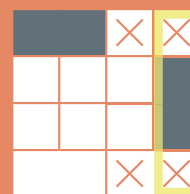
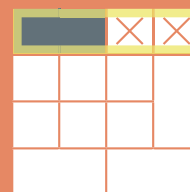
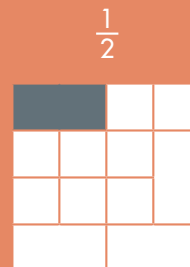
In an **Abstract Art** puzzle, the goal is to shade tiles so the fraction above the grid gives the fraction of each row and column that is shaded.

The top row is already $\frac{1}{2}$ shaded. So, we draw X's in the other squares in the top row to show they must be unshaded.

The only way to shade $\frac{1}{2}$ of the right column is by shading the 1-by-2 rectangle as shown. Then, we can mark the bottom-right rectangle with X's to show it is unshaded.

The third column is $\frac{1}{2}$ unshaded. So, we shade the remaining $\frac{1}{2}$ of this column.

We complete the remaining rows as shown.





25. $\frac{3}{4}$

26. $\frac{3}{4}$

27. $\frac{1}{3}$

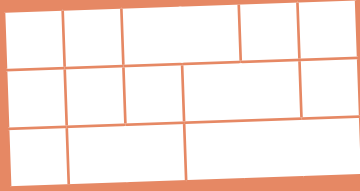
28. $\frac{1}{3}$

29. $\frac{3}{7}$

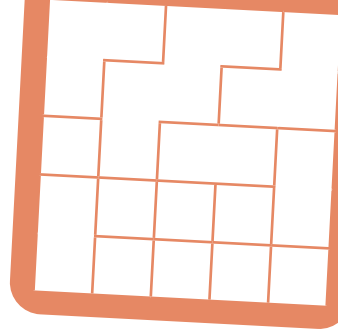
30. $\frac{5}{7}$



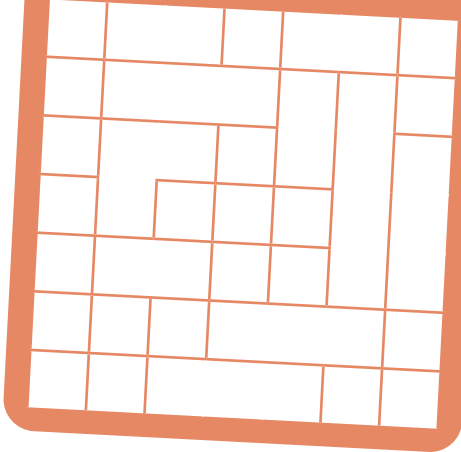
31. $\frac{2}{3}$



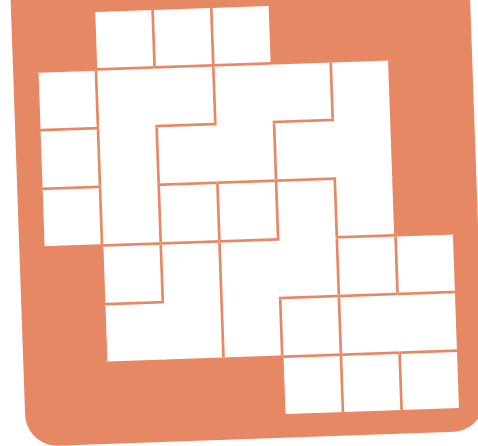
32. $\frac{2}{5}$



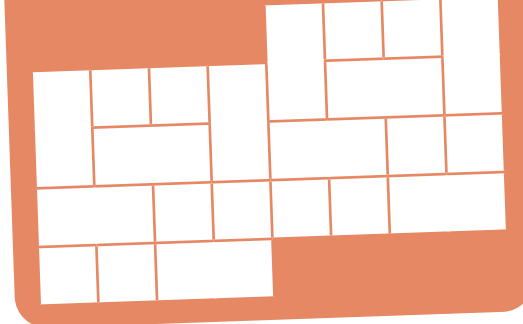
33. $\frac{3}{7}$



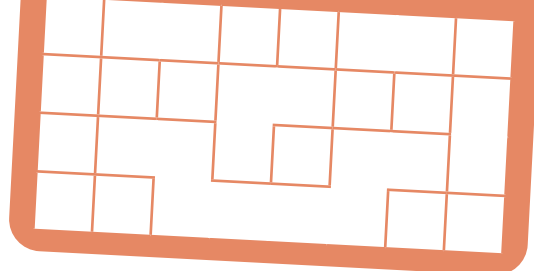
34. $\frac{2}{3}$

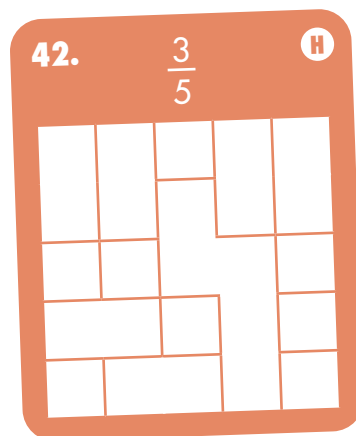
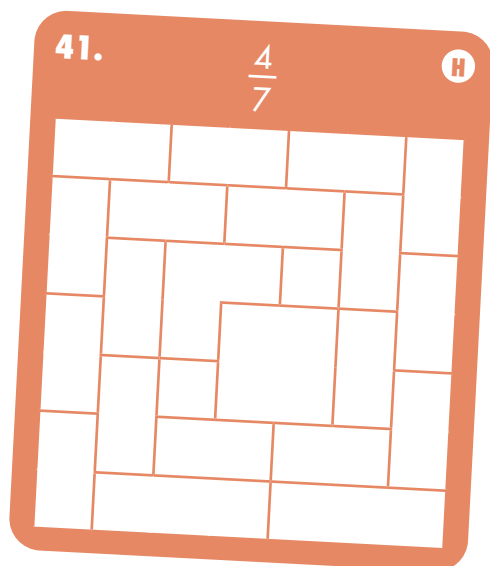
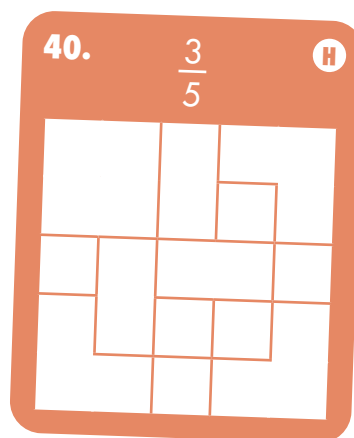
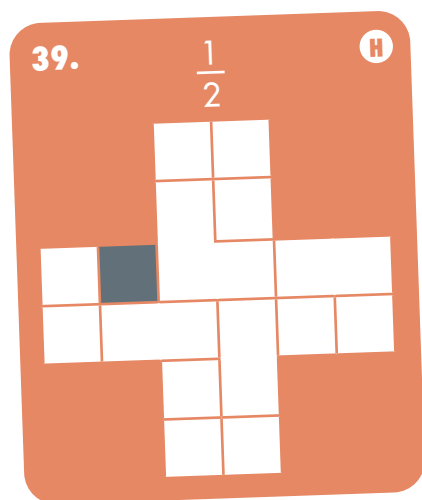
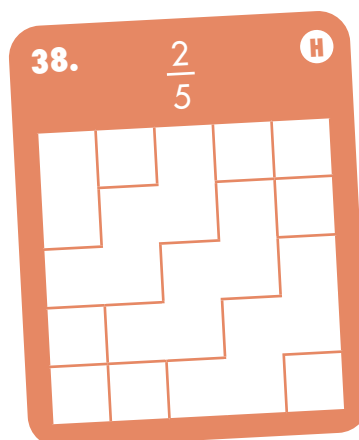
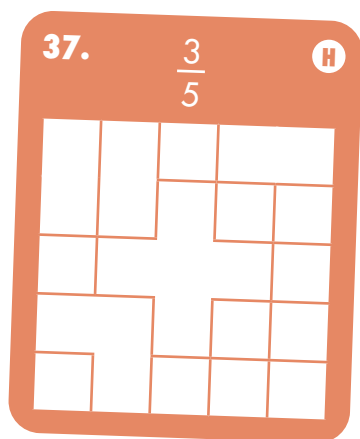


35. $\frac{1}{4}$

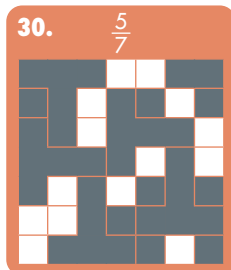
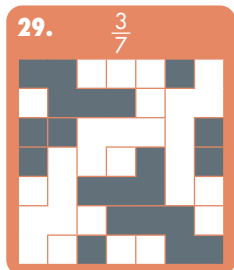
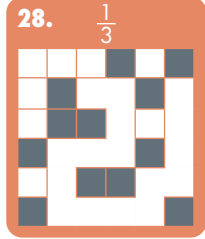
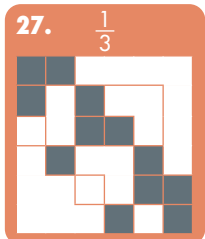
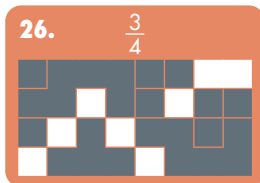
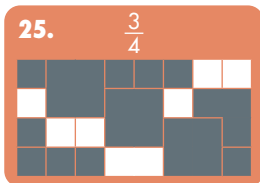


36. $\frac{1}{4}$

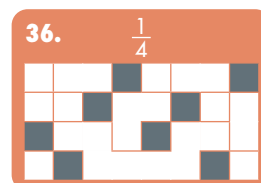
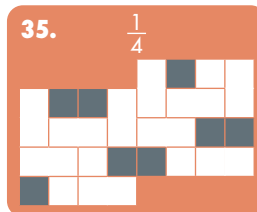
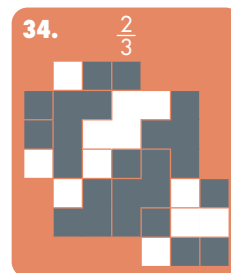
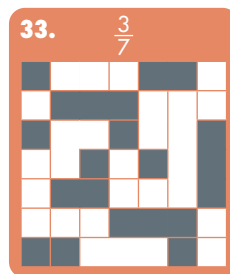
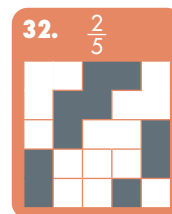
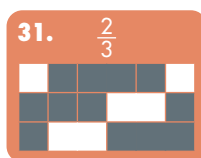




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